**Log: Week 02/04/2019**

My biggest accomplishment for this project was being able to successfully transfer an image from one activity to another. I read that sending extremely large bitmaps over memory will in fact cause OOM. To counter this, I saved the file on internal storage and opened the file in the other activity. This seems like a simple solution; however, I spent many long hours and many days trying to figure this out. Accomplishing this was a huge step. For this week, I will attempt to work on the storyboard or chat system.